

Learn 3D modeling with Strong Portfolio in Maya

Learn every aspect of 3d modeling Texturing Rigging animation, starts from basics to advance in Autodesk Maya. In this course you will learn Project based 3d objects and characters for Films Games and Virtual world.

Sno	Topics	Duration
	Learn 3D modeling in MAYA	3 hr. 20 minutes
1	Understanding the concept of 3d modeling	30 min.
2	Understanding Maya Interface	1 hour
3	Creating a simple house	1 hour
4	Modeling 3D Spaceship	1 hour
5	Modeling a Character body	1 hour
6	Creating stylized character face	
7	Modeling Furnitures	1 hour
8	NURBS modeling techniques	1 hour
9	Creating Chess board	
	Texturing in Maya	
1	Understanding Basic texturing	30 min.
2	Texturing simple object (LAMP)	1 hour
3	Texturing a House	1 hour
4	5 Chess board texturing	1 hour
5	6. UV Mapping concepts	1 hour
6	Texturing Game objects	1 hour
7	Painting Texture in Photoshop	1 hour
8	Texturing a Character	
9	Texturing furniture	

10	Game texturing	
	CG lighting & rendering	
1	Types of lighting in Maya	1 hour
2	Basic Lighting Setup	1 hour
3	Lighting an Interior Scene	1 hour
4	Lighting for Day light	1 hour
5	Lighting for Night scene	1 hour
6	Character lighting	1 hour
7	Understanding Rendering Techniques	1 hour
8	Advance lighting Techniques	1 hour

	Rigging & Animation	
1	Principles of animation	1 hour
2	Animating pendulum	1 hour
3	Animation Lamp	1 hour
4	Mechanical animation (Set driven)	1 hour
5	Animation Constraints	1 hour
6	Path animation	1 hour
7	Curves and loops	1 hour
8	Deformers	1 hour
9	Body Rigging	1 hour
10	Facial rigging	1 hour
11	Character walking animation	1 hour
12	Running Animation	1 hour
13	Animation camera	1 hour

	Dynamic Simulation	
1	Understanding Particles	1 hour
2	Creating water effect	1 hour
3	Vfx with particles	1 hour
4	Cloth simulation	1 hour
5	Hair simulation	1 hour
6	X Gen in Maya	1 hour
7	Fluid simulation	1 hour
8	Bullet physics	1 hour
9	Crating Ocean with BOSS	1 hour
10	Maya MASH	1 hour
	Final Animation project	1 hour
1	Story and storyboarding]	1 hour
2	Setting up Scenes	1 hour
3	Animation in Scene I	1 hour
4	Animation in Scene II	1 hour
5	Rendering and post production	1 hour
6	Career aspects	1 hour

Skillsiya

3D Animation Course in Maya

www.skillsiya.com

Skillsiya

3D Animation Course in

Maya www.skillsiya.com